

Design and Implementation of a Chatbot for Kurdish Language Speakers Using Chatfuel Platform

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ABSTRACT

Chatbot is a software agent that is used to conduct intelligent conversations between machines and humans. Chatbots are mostly depend on Natural Language Processing (NLP). In this paper, the design and implementation of a chatbot are provided to help Kurdish speakers in using online conversations via texts to find answers instead of direct contact with human agents. The NLP-based software agent is implemented using the Chatfuel platform. Chatfuel uses artificial intelligence to communicate with humans by simulating human conversations through voice commands or texts. The proposed chatbot is tested on an electronic tourist guide that helps visitors to the religious places in the mountainous village of Barzanja that is located in Iraqi Kurdistan. The case study is conducted by using three-hundred questions and answers. One hundred volunteers participated in this study. The participant asks a question and the bot provides an answer if it recognizes the question, otherwise it provides a default answer along with a suggestion of how to use the system properly. The data of these experiment is collected, analyzed, and problems regarding Kurdish language are detected. Designing software agents for processing Kurdish texts faces many challenges. Kurdish texts have not yet been processed using natural language processing (NLP). In addition, Kurdish font disorder and the lack of standardized keyboards and writing styles makes processing Kurdish text difficult. Furthermore, Kurdish language consists of variety of different dialects with different typing styles. In this research, we specifically focus on the design of a software agent for the Central Kurdish (Sorani) dialect. We managed to solve some of the problems related to the Kurdish language and suggest solutions to others.

- 4- **Morphological Richness:** Kurdish words are inflected for a several of features, such as gender, number, person, voices, aspect, etc., that have different formats according to the dialect. For example, the following pair of words have close spellings with totally different meanings:

| | |
|-----|-------|
| شیر | Milk |
| شیر | Lion |
| کۆل | Short |
| کول | Blunt |

- 5- **Idiomatic Dialogue Expressions:** Since some idiomatic expression in Kurdish language are common, but others are less common, it becomes challenging when replying to a question by the bot. The following two expressions have a close meaning using different words:

| | |
|--------------|------------------|
| بهیانیت باش | Good Morning |
| بهیانیت روشن | Morning of Light |

1. LITERATURE REVIEW

Natural language processing (NLP) is new for Kurdish Language, so it is hard to find NLP works on Kurdish in the literature. Therefore, we review some researches that are close to the Kurdish Language such as the Arabic language.

An artificial intelligent agent chatbot for Kurdish Language has been proposed in [5] by using Artificial Intelligent Markup Language (AIML) on the free and opensource platform Pandorabots with a Facebook account. It can answer queries in Kurdish. This system takes the input in text format, then it displays the results in text and provides accurate and quick answers to users.

Writing style of Arabic language is close to that of Kurdish. In [6], an Arabic chatbot for children with Autism Spectrum Disorder (ASD) is developed based on pattern matching (PM). A new Arabic short text similarity (STS) measure is used to extract facts from user's responses to match rules in scripted conversation in a particular domain (Science). The researcher proposed the system on grammatical and morphological.

The first chatbot using for an Arabic dialect was presented in [7] exploring each challenge that faces the creation of conversational agents. It uses the Egyptian dialect of the Arabic language. The researchers illustrate several solutions and explain all elements of BOTTA Chatbot. The database of BOTTA is available to all researchers that are working on Arabic chatbots or the languages close to Arabic in their writing styles such as Kurdish, Urdu and Persian.

In the research proposed in [8], several obstacles and challenges that need to be resolved when developing an effective Arabic chatbot is presented. This is important for other languages that use an alphabet close to the Arabic language alphabet.

2. THE PROPERTIES OF THE KURDISH LANGUAGE

The Kurdish language is the backbone of this research, so we define and introduce this language, we especially focus on the Central Kurdish (Sorani) branch.

Kurdish (Kurdish: Kurdî, کوردی, Kurdî) language is a branch of Indo-European family of languages. But dialects of Kurdish are members of the Indo-Iranic languages of the northwestern subdivision. The Kurdish language is not dependent language because it has all features of languages such as historical development, continuity, grammatical system and rich living vocabularies [9]. The Kurdish language belongs to the "Median" language or "Proto-Kurdish". People of Kurdistan speak several dialects of the language. Kurdish language dialects are [10]:

- 1) Nordic Kurdish dialects, also called Kurmanjî and Badínanî.

on! **The number** (ژماره) is consisting of cardinal and ordinal number. Finally **Verb** (فرمان/کار) is an expresses existence, action, or occurrence. [14] [13] [15] [16] [17] [18] [19]

Table 1 : The table of Kurdish letters alphabet, Central Kurdish (Sorani) and Kurdish Latin alphabet.

| Central Kurdish alphabet | | Kurdish Sound | Kurdish Latin alphabet | | |
|--------------------------|--------|----------------|------------------------|------------------|--------|
| NO. | Sorani | | Examples | Letter | |
| 1 | ئ | ئیش | /a/ | Amed; zana | A, a |
| 2 | ا | ئاوات | /a:/, long a | Batman; kellebab | B, b |
| 3 | ب | باران؛ داب | /b/ | Urdun; dund | C, c |
| 4 | پ | پار؛ قاپ | /p/ | Çoman; kiç | Ç, ç |
| 5 | ت | تاو؛ پیت | /t/ | Dihok; berd | D, d |
| 6 | ج | جام؛ تاج | /dʒ/ | Erzirrom; bere | E, e |
| 7 | چ | چاو؛ خاچ | /tʃ/ | Êwan; pêrê | Ê, ê |
| 8 | ح | حهیران؛ حهسار | /h/ | Firat; def | F, f |
| 9 | خ | خاک؛ ناخ | /x/ | Gever; deng | G, g |
| 10 | د | داس؛ نازاد | /d/ | Hewlêr, Ah | H, h |
| 11 | ر | برین؛ بیر | /r/ | Sirinçik | I, i |
| 12 | ڕ | پرست؛ مه‌ڕ | Bold /R/ | Îlam, sînf | Î, î |
| 13 | ز | زانست؛ ناز | /z/ | Jawero; kîj | J, j |
| 14 | ژ | ژیار؛ کیژ | /ʒ/ | Kobanê; erk | K, k |
| 15 | س | سارد؛ کراس | /s/ | Laliş; mel | L, l |
| 16 | ش | شین؛ باش | /ʃ/ | Mehabad; dem | M, m |
| 17 | ع | عیراق؛ ده‌عبا | /gh/ | Nisêb | N, n |
| 18 | غ | غوچه؛ قوناغ | /gh/ | Pawe; esp | P, p |
| 19 | ف | فیل؛ ماف | /f/ | Oremar; boso | O, o |
| 20 | ڤ | ڤیان؛ حه‌ڤده | /v/ | Qûçan; deq | Q, q |
| 21 | ڤ | ڤیر؛ تاڤ | /Q/ | dar | R, r |
| 22 | ک | کانی؛ پیک | /k/ | Ranye; perr | RR, rr |
| 23 | گ | گا؛ سینگ | /g/ | Sine; kras | S, s |
| 24 | ل | لاو؛ دیل | /l/ | Şengal, baş | Ş, ş |
| 25 | ل | گولاله؛ مال | Bold /L/ | Tirbesipî; kat | T, t |
| 26 | م | مار؛ سام | /m/ | Urdun; dund | U, u |
| 27 | ن | ناو؛ بان | /n/ | Ûrmiye, sûtû | Û, û |
| 28 | هه | هه‌یوا؛ به‌هره | /h/ | Vêtnam; bav | V, v |
| 29 | هه | هه‌له؛ هه‌لوژه | /e/ | Wan; naw | W, w |
| 30 | و | وانه؛ داو | /u/ | Xaneqîn; qonax | X, x |
| 31 | ڤ | دو؛ دوشاو | /o/ | Yêrivan; key | Y, y |
| 32 | وو | دوو؛ بوو | /u:/, Long /u/ | Zaxo; berz | Z, z |
| 33 | ی | یاد؛ دایه | /i/ | | |
| 34 | ئ | دئ؛ رئ | Bold i | | |

The sentences are the largest unit in syntax of Kurdish language that are consisting of above part of speech as (subject, object, adverbial, adjunct, complement and verb).

Hemin runs – هه‌مین راده‌کات

Hemin and his friends **run at the park** every day. - هه‌موو روژئ له باخچه‌که‌دا راده‌کات

In addition to the transitive verb and the non-transitive verb, there is a third type of verb called the connecting verb. The word (or phrase) that accompanies a connecting verb is not an object, but a complement. The subject complement can be a noun, an adjective or a preposition. most common linking verb is "بوون", which is equivalent to "to be" in English.

Chro is lecturer. – چرو وانه‌بیژه | Chro is in university. – چرو له زانکویه

The order of components of each Kurdish sentences are **بەکار** subject, **بەرکار** object and **کار** (فرمان) verb. Generally, the tense in Kurdish language are present and past [20] [21] [13].

Table 2: Table of Kurdish language tenses

| کات | جۆر | یاسا | نموونه |
|---------------------|---------------------------------------|---|----------------------------|
| Tense | Type | Rule | Example |
| رێبەردوو Past | ساده Simple | رەگی رێبەردوو + جیناو (راناو) ی لکاوو | هاتین خواردمان |
| | بەردەوام Continuous | دە-رەگی رێبەردوو + جیناو (راناو) ی لکاوو | دەهاتین دەماتخوارد |
| | تەواو Perfect | رەگی رێبەردوو +بوو+ جیناو (راناو) ی لکاوو | هاتبووین خواردبوومان |
| | مەرجی Conditional | ب+ رەگی رێبەردوو + جیناو (راناو) ی لکاوو+ایە | بەهاتینایە بماتخواردایە |
| رێبەردوو Present | ساده Simple | دە + رەگی داھاتوو + جیناو (راناوو) لکاوو | دەنووسین دەنووین |
| | تەواو Perfect | رەگی رێبەردوو + وو + راناوو (جیناوو) ی لکاوو + ە ، بەلام (ە) لەگەڵ تێنەپەردا و تەنیا لەگەڵ کەسی سێھەمی تاک دەر دەکەوێ | خواردوو مانە نوستووین |
| | مەرجی ساده Simple Conditional | ب + رەگی داھاتوو + راناوو (جیناوو) ی لکاوو | بڕۆین بشۆین |
| | مەرجی تەواو Perfect Conditional | رەگی رێبەردوو + ب + راناوو (جیناوو) ی لکاوو | هاتبین کردیمان |
| | داخوازی Imperative | ب + رەگی داھاتوو + ە (نەگەر رەگەکە بە کپ کۆتای هاتین) | بنووسە بشۆ |

3. NATURAL LANGUAGE PROCESSING FOR KURDISH LANGUAGE

Natural language processing (NLP) is branch of linguistics, computer science, and artificial intelligence that helps computers understand, interpret and manipulate human language [22] However, NLP was originally known as Natural Language Understanding (NLU), it is now well understood that although the goal of NLP. NLU is real, it has not yet been achieved. But the main goal of NLP is “to accomplish human-like language processing”. [22] NLP have a challenge to developing a program that understands natural language is a difficult problem. NLP has more application such as: Searching and indexing for large text. Word processor software. Information retrieval. Text categorization using classification. Text summarization software automatically. Question Answering (QA) Applications. [23]

To understanding and applied the NLP to Kurdish language, both things are necessary: the first one is Kurdish language component and grammar. The second one is component of NLP that is divided into Natural Language Understanding (NLU) and Natural Language Generation (NLG) [24] The main techniques of NLP are syntax analysis and semantic analysis:

First – Syntax Analysis: it is referring to the sentences that words arranged in this structure of text and they have grammatical meaning. Also known as parsing. It has more techniques:

Tokenization and pattern matching are an essential operation used to break up a string into words, punctuation marks, numbers and other items. For example:

“Dr. Hawzhin, Mr. Sherko Barznji”, said Kurdistan, introducing us. can be tokenized as in the following, where each token is enclosed in single quotation marks:

“” ‘Dr.’ ‘Hawzhin ‘,’ ‘Mr.’ ‘Sherko ‘Barznji’ ‘” ‘,’ ‘said’ ‘Kurdistan ‘,’ ‘introducing’ ‘us’ ‘.’
The important task in this step is finding the boundary of words. In Kurdish language, the

Parsing: This includes performing grammatical analysis for the sentence provided. The syntactic parser usually receives a sentence containing margins as input and returns a parsed syntax as output.

Second – Semantic Analysis: it is referring to the meaning that is sent by text and focus of meaning identification of language. It is the difficult part of NLP that has not yet been fully solved. Some computer technique and algorithms are created to understand and interpretation of words. Common techniques are: **Name Entity Recognition (NER)** is a most common task in semantic analysis that is extracting entities from text. The entities can be name, place, email address, and more. **Natural language generation,** This includes using a database to obtain semantic goals and convert them into human language. It is a special technique that is used to convert from plain text to raw structured data.

[25] [26] [24] [23] [27] [28] [29] [30] [31]

4. CHATBOTS

The chatbot is a software agent based on artificial intelligence which is used in conversation between users and software robot [2]. This agent can interact with human carefully using NLP as a basic to produce this process [32]. Chatbot is a simulation of human user conversations especially over the Internet, but it is possible to apply it as an offline software for specific purposes, such as travelling guide, education or self-learning of languages [33]. The idea of chatbot belongs to the Alan Turing test [34].

Eliza chatbot is the first agent that was developed by Joseph Weizenbaum in AI Laboratory at Massachusetts Institute of Technology (MIT) in 1966. [35] [36]. Parry is another chat bot that was created by the psychiatrist and computer scientist Kenneth Mark Colby at the department of Psychiatry in Stanford University in 1972 [35]. The chatbot Jabberwacky was created by British developer Rollo Carpenter in 1988. It was intended to simulate a natural human dialogue [1]. In 1992, Dr. Sabaitso chatbot was created by Creative Labs for MS-Dos. In 1994, the term of chatbot was coined. In 1995, ALICE was created by Richard Wallace, which is an acronym for “Artificial Linguistic Internet Computer Entity”. In 2001, Wallace published AIML specifications [2] [37].

Smarter Child was an intelligent chatbot created in 2001; it has some features such as accessing data quickly and funny personalized conversations [1]. In 2006, the Watson chatbot was created by IBM, it is a question answering system. in 2010, Siri was created by Apple as part of the Apple operating system; it is a text and voice chatbot [1]. In 2012, MITSUKU chatbot was created by Steve Worswick. It uses AIML language to understand the user’s response [38]. In the same year, the Google Now was developed by Google using NLP [39]. The Alexa chatbot was developed in 2015 by Amazon, it is capable to interact with voice and it uses algorithms of NLP to receive sounds, recognize and respond [40]. In the same year, Microsoft Company created Cortana bot for mobile and personal computers that use Windows operating system. [41]. In 2016, social networking site Facebook provided a platform of messenger that allows developers to build a bot for Facebook users [42].

4.1. Types of Chatbot

Chatbot classify in some classification to determine chatbot types. Common categorized of chatbot according different parameters are: - **The knowledge domains** that are categorized based on the knowledge they have access to or the amount of data they receive. **The Providing services** is another classification of bots are based on the branch of knowledge that deals with the amount of space that people feel it necessary to set between themselves and others In **The goal's classifications**, chatbots are categorized based on the early objectives that is aim to achieves.

The processing of input and method of response generations: the categorization of chatbot are according methods that are divides to 2 models: **The Rule Based Approach (RBA)**, the chatbots trains based on predefined set of rules that was trained in the early stages to answer questions. **Self – Learning Approach (SLA)**, the chatbots can learn on their own using the advanced technologies such as AI and Machine Learning. It is divided into:

- 1- **Retrieval-based approach of Chatbots** has much easier structure to create bots and provide more predictable result. because it is applying functions on predefined patterns of input and responses that uses heuristic method to deliver suitable response. Now, this approach is very common and more practical.
- 2- **Generative based approach of Chatbots** are the hereafter of chatbots that build a smarter chatbot. Unfortunately, it has not wide range to use by developer, because It is now more in laboratories.

If chatbots are about general topic conversation and response properly, it is opened domain chatbots. Otherwise, if chatbots are about specific topic and specialized title, it is closed domain.

[43] [44] [45] [46]

4.2. *The design techniques of chatbots*

The design techniques used by chatbot developers are:

- 1) **Parsing:** it is used to analyze and process the input from users by using several functions of NLP, such as Python NLTK tree [47].
- 2) **Artificial Intelligence Markup Language (AIML):** It is the main technique that is used to design chatbots. [48].
- 3) **Chat Script:** This is a technique that helps in cases when no matches return from AIML. It makes the best syntax to build a reasonable default answer. It offers a set of features such as variable concepts, facts, and and/or logic operations [47].
- 4) **Pattern Matching:** this technique is about the artificial intelligence that is used to design the chatbots to match the input from users with the database-stored answers and then returning the identical response [49].
- 5) **SQL and relational Database:** A method that has recently been used in Chatbot design to remember Chatbot previous conversations.
- 6) **Markov Chain:** Chatbots are used to create responses that are more likely to be useful and therefore more accurate. The Markov chain idea is that there is a probability of occurrence for any letter or word in the same textual dataset [3] [50].

4.3. *AIML – Artificial Intelligence Markup Language*

AIML is a standard of artificial intelligence markup language that is a language for artificial intelligent applications creation. It built based on extensible markup language (XML) dialect invented. The AIML is very important to AI software agent, especially natural language software agent development because it use in structure of semantic and syntax as theoretical structure. AIML was developed during 1995 to 2000 by the Alicebot free software community and Dr. Richard S. Wallace, the AIML is created using the techniques of pattern recognition or pattern matching. It is manipulated to natural language modeling for conversation between human and chatbots that use simulation response approach. [51] The main purpose of AIML is the definition of some knowledge that chatbot has [52].

According the technical of speaking, AIML basic anatomy and structure is tag. Each tag consists of open/start tag and close/end tag as following example:

<TagName> </TagName>

AIML has some static tag. Category, pattern, and template are three most common important tags. The category tag is used to knowledge unit definition of conversation. The tag of pattern is used to identify the user input and the template tag is used to response to user input

specifically. The three tags and all AIML tags must be wraps and write between the open/start AIML tag and close/end

```
<aiml version = "1.0.1" encoding = "UTF-8"?>
<category> <pattern> پرسپاری به کارهیندر </pattern>
<template> وه لأمی گونجاو بو پرسپاری به کارهیندر </template> </category>
</aiml>
```

Other common AIML Tags are the following tags:

- 1- <random> tag: is used to get random response of same input differently. This tag is used with tag to carry items of different response:

```
<random>
<li> وشه یان رسته وهك وه لام </li>
<li> وشه یان رسته ی لیکنزیک وهك وه لام </li>
<li> وشه یان رسته ی لیکنزیک وهك وه لام </li>
<li> وشه یان رسته ی لیکنزیک وهك وه لام </li>
</random>
```

- 2- <set> and <get> tags: are used with variables. The set tag is used to set value in a variable but get tag is used to get value from a variable:

```
<set name = "variable-name"> نرخ پیدانی هه میشه گؤراوو </set>
<get name = "variable-name"> وه رگرتنه وهی نرخ هه میشه گؤراوو </get>
```

- 3- <that> tag: is used to respond base on the context:

```
<that> وه لامدانه وه به پئی دهق </that>
```

- 4- <break> tag: it is used to create line break.

```
<category> <pattern> نهم وشانه بخویند ره وه </pattern>
<template> <break/> باران <break/> ئاو </template> </category>
```

- 5- Button tags: they are some tags that are used to create a button to apply specific action, see the following:

```
<button> <text> راستترین بؤچوون دهر باره ی وشه ی به رزنجه </text>
<postback> وشه که له راستی به رزنجه یه، ده گهریته وه بؤ وشه ی به رزنگه، که وشه یه کی </postback> </button>
```

The text tag is optional that is use to preview a text that appear on the button, but content of postback tag is appear by chatbot when user click on the name of button. Sometime the developer of chatbot use the URL tag.

```
<button>
<text> راستترین بؤچوون دهر باره ی وشه ی به رزنجه </text>
<url> https://barzanja.com </url> 2
</button>
```

- 6- Quick reply tags: these tags are other rich media element with text and postback such as post back button. The text tag is appeared on the reply response but the post back tag send message to bot. <reply>

```
<text> میژووی به رزنجه </text>
<postback> Barzanja History </postback>
</reply>
```

- 7- <image> tag: it is a rich media element tag that is used as advanced AIML chatbot implementation to solve some problem and to chatbot response for user.

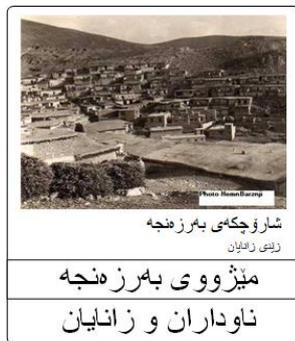
```
<image> barznja.png </image>
```

- 8- <video> tag: this tag is used to allow chatbot to send back video as response:

```
<video> barzanja.mp4 </video>
```

- 9- Card tag: it is used to wrap around other tags to collect all elements such as Image tag, buttons tag, title tag, subtitle tag, text and so on. The result is containing navigation all of rich media elements:

```
<card>
<image> barznja.png </image>
<title> شارۆچکه ی به رزنجه </title>
<subtitle> زیدی زانایان </subtitle>
<button>
<text> میژووی به رزنجه </text>
<postback> Barznja History </postback>
</button>
<button>
<text> ناوداران و زانایان </text>
<postback> Zanayan </postback>
```



² This website URL is not existing in Internet.

</button>
</card>

[54] [55] [56] [57]

4.4. Chatbot platforms and construction components

We created a chatbot to experiment the Kurdish language problems with natural language processing techniques, then we suggest solutions to solve these problems. We use chatfuel platform to create a chatbot for Barzanja village that consists of 300 questions and answers to apply this work. There are several software platforms available to create chatbot agents. Common examples of AI chatbot platforms are: Chatfuel, Bot Framework by Microsoft, Wit.ai, Manychat, Dialogflow, IBM Watson Powered by Neural Network, Botsify, Reply.ai, Aivo, Pandorabots, Boost.ai, MobileMonkey [58]. Table 4 compares between three of these platforms [59] [60] [61].

Table 4: This table is differentiation between Microsoft bot, Dialogflow and IBM Watson

| Microsoft Bot | Dialogflow Bot | IBM Watson |
|---|--|---|
| Developed by Microsoft | Developed by Google. | Developed by IBM. |
| It has open source SDK that is used to test the bot before deployment in to the channel. | Inline code and multi-functional intelligent integrations. | Watson offers pre-trained and pre-integrated architecture |
| It is support text, SMS, Video and Speech. | It is support natural language and speech to text conversations. | It is support natural language processing and question-answering system |
| interact with skype, slack, etc. | interact with Google, Alexa, etc | detect the disease |
| AI and machine learning bot. | machine learning and AI bot. | Neural network and AI bot. |

4.5. Chatfuel platform

Chatfuel is one of the best platforms to create chatbots. It provides a WYSIWYG interface that allows users to create chatbots [62] [4]. So, it is a useful and important platform since it provides AI technology to script conversations interactively. Several companies use chatfuel platform, such as Adidas, Uber, TechCrunch, British Airways, Goal.com, Volkswagen, and MTV [3].

Other main properties of the chatfuel platform are: Chatfuel provide templates and prebuilds to create chatbot from. Chatfuel makes chatbots directly by asking users to choose from suggested topics to produce a meaningful conversation. [58] [4]. The design and implementation of bots consist of the following basics and important components:

- 1) **Automate:** it is an important part to create each bot, consists of the following:
 - A- Block: it is the main part of the bot that is used as the base to link the cards. The blocks are like webpage of websites [63], [4].
 - B- Cards: it is the block content that include elements such as text, images, galleries, videos, audios, comments, quick replies, attributes, and so on.
 - C- Plugin: it is a small program to enhance the bot [58].
- 2) **Live chat:** It is an important part to monitor active users at the time of chatting.
- 3) **AI Setup:** This is a special part to enter all possible questions and answers. [63].

The structure of chatfuel is easy for building conversations between human and bot. The user opens the Facebook messenger and then type a phrase or tap a button to start a conversation. The chatfuel engine determine the user's action and then redirect it to a block or text. Then it replies to the user with a correct or the best nearest answer. Figure 3 illustrates those steps.

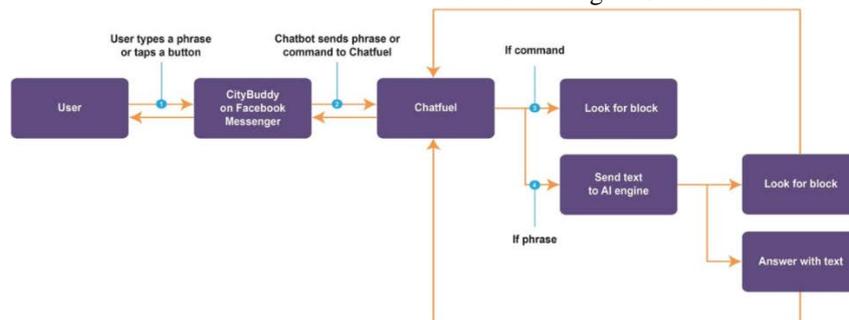


Figure 3: The general diagram of Chatfuel applications [63]

5. PROPOSE OF BARZANJA CHATBOT

Barzanja Chatbot is a tourism guide to the religious holy sites in the village of Barzanja for Kurdish language speakers. That we proposed using AIML and Chatfuel as platform. It consists of 300 general and common questions with answers.

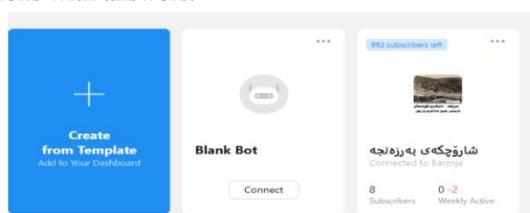


Figure 4: The Dashboard of barzanja chat bot

5.1. Barzanja chatbot components

The design and implementation of Barzanja Chatbot software agent consists of blocks, cards and AI setup as the main components.

5.1.1. Blocks and Cards

A- Block: We use blocks to prepare answers or to connect them with questions. When a user sends questions, the bot sends to the user these blocks as answers. Other blocks are used for special information that Bot sends to users such as the welcome block; this block appears when a user getting started, while the default answer block is used to reply to a user who sends a question that cannot be recognized by the bot. But block in AIML is a category tag, other all tags are cards that are used between open/start and close/end tag of categories to create component of block such as text, image and video. For example:



Figure 5: Wireframe diagram of blocks in barzinja chat bot that is consists of block name and cards.

B- Cards:

Common cards of Barzanja Chatbot is text cards, but sometimes we use cards that represent images, galleries, quick replies and so on. Figure 7 and figure 8 examples for block and block contents (cards) with AIML code.





Figure 6: A quick reply card that appears as a suggestion answer by the chatbot to any users.

The GUI of Welcome Message block and AIML of welcome message is a common block and card in a chatbot as the following:



بەخێربێت
(first name):
بەخێربێت، بۆ لایەری تایبەت بە
مێژووی بەرزەنجه، که سەرچەم باس
و یانە بەکاتی تایبەتە بە مێژووی
بەرزەنجه لە کۆتای سەدەدی پینچی کۆچی تا نێمرۆ
کۆچی تا نێمرۆ
نەم لایەریه له لایەن نەوه کانی
حاجی بابا شێخی بەرزەنجه یه وه
به ژێوه دهبرێ
دوو باره بهخێربێت
په یوه ندی ته له مۆنی
+9647701515582

```

<card> <image>barznja.png</image>
<text> <id/>
بەخێربێت بۆ لایەری تایبەت بە بەرزەنجه، که سەرچەم باس و بابەتەکانی
تایبەتە بە مێژووی بەرزەنجه لە کۆتای سەدەدی پینچی کۆچی تا نێمرۆ
نەم لایەریه له لایەن نەوه کانی حاجی بابا شێخی بەرزەنجه یه وه به ژێوه
دهبرێ
</text> <button>
دوو باره بهخێربێت
</button>
<text> په یوه ندی ته له مۆنی
</text>
<text>07701515582 </text> </button> </card>

```

Figure 7: GUI of block and card example

5.1.2. Set Up AI

We use this part of the dashboard to enter 300 questions and possible bot answers to reply to users' questions.

Set Up AI

User Says Something Similar to

Human User Ask Question with Text

Chat Bot Replies with

Add Block or Text Reply

```

<pattern> پرسباری بهکار هینەر
</pattern>
<template>
وه لآمی گونجاو بۆ پرسباری
بهکار هینەر
</template>

```

Figure 8: Wireframe diagram of general Set up AI and AIML code to Set up AI

Below AIML codes shows a sample question and the bot's answer.

```

<category> <pattern>
##بەرزەنجه##بەرزەنجه##بەرزەنگە##بەرزەنجه##زانیاری وینە# نەلیوم# وینە# وینە#
</pattern>
<template> <carousel>
<card> <text> شارۆچکە ی بەرزەنجه </text> <image> BH.png</image> </card>
<card> <text> قەلای سڕۆچک </text> <image> Sro.png</image> </card>
<card> <text> مەرقە دەکان </text> <image> Mar.png</image> </card>
</carousel> </template> </category>
<category> <pattern>##بەرزەنجه چیه؟##بەرزەنجه چیه؟##بەرزەنجه بناسنە##بەرزەنجه چیه؟##بەرزەنجه چیه؟
</pattern>
<template> <random> <li> شارۆچکە یەکه 62 کیلۆمەتر له سلێمانی یه وه دوره </li> <li> شارۆچکە یەکه له شاربازێر </li>
</li> </li> </random> </template> </category>

```

5.1.3. Live Chat

We use this component of the dashboard to see the users that connect to the bot and their conversations.

6. USING AND ANALYZING THE CHATBOT

After creating all parts and components of the Barzanja chatbot with 300 questions and answers, we test the project with 100 volunteer users. The volunteers of use Barzanja Chatbot according to the activity diagram illustrated in Figure 9.

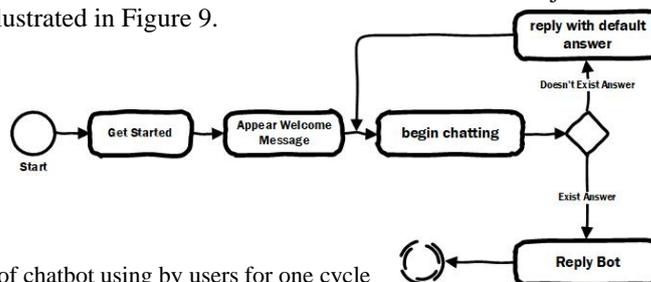


Figure 9: general Activity diagram of chatbot using by users for one cycle

When a user starts a conversation. The system immediately replies by using the welcome message. This welcome message is provided for all users, after that users can start asking questions, for example:

User: سلّو

Chatbot: سه‌رچاوو ،خۆتان بناسینن

If the user uses the Kurdish Latin alphabet or English alphabet, the bot cannot understand this message because the system developed for Sorani (Central Kurdish) dialect. So, the bot replies by using the default message:

User question: **Sllaw**

The Bot answer:

ببوره به‌ریز Chro ، ده‌کرت به‌چۆرئ تر بپرسیت ؟
 تێبینی: تکایه‌ رینووسی کوردی ناوه‌راست، واته‌ سۆرانی به‌کاربینه‌ رینووسی نهم تێبینیه

Samples of interaction between users and the Barzanja chatbot via questions and answers are show in Table 5.

7. RESULTS AND DISCUSSION

After using and analyzing the Chatbot, we collect user's information to determine the problems in using the Kurdish language with technology, then we analyze the performance of the bot according to the users' participation and the bot's response. After creating the chatbot agent, we tested with 100 users, the total results of testing users' participation (as shown Figure 11) are:

- %25 uses the English alphabet and Kurdish Latin letters. The first question of user starts with English or Kurdish Latin alphabet, for more clearing, we discuss two examples: For example, first user starts to conversation as: Choni? The second user start to conversation as: Çonî?
- %20 uses the Arabic alphabet letters. The user starts Arabic alphabet to write any question to conversation, for example: چۆنی؟
- %15 uses mixed typing between Arabic, English letter and Kurdish Latin letters. The question of users is mix in the start of conversation to end of conversation, for more clearly see the following example. The user state conversation using Arabic alphabet, after that the bot say: please use Kurdish alphabet. But user use the English alphabet and so on:

Figure 12: Central Kurdish Keyboard (Sorani Alphabet) to Convert English and Latin alphabe

Table 5: user information about chatting with questions – answers

| Name | User questions | Bot answers |
|-------------------|-----------------------|--|
| Chro Ahmad | Sllaw | |
| | نهم کاتهت باش | ببوره بهرئیز Chro، دهکرت به جورئ تر بپرسیت ؟ تیبینی: تکایه رینووسی کوردی ناوهراسه، واته سؤرائی بهکارینه. رینووسی نهم تیبینییه |
| | بهرزنجه چیه ؟ | سهراچاوو |
| | | گوندیکه له شارباژیر |
| Barzan Barznji | بهرزنجهم پین بناسینه؟ | . |
| | | گوندیکه 62 کیلومتر له سلیمانیهوه دووره |
| Shano Barzan | سلوو | |
| | بهرزنجه چیه ؟ | سهراچاوو |
| | | گوندیکه له دوو ریگهوه بوی دهچیت، سلیمانی - عهریهت بیان سلیمانی - سیتکه |
| Sherzad Ahmad | چونن؟ | |
| | بهرزنجه چیه؟ | سهراچاوو |
| Sherko Ahmad | | گوندیکه 62 کیلومتر له سلیمانیهوه دووره |
| | چونن؟ | سهراچاوو |
| | بهرزنجه چیه؟ | سهراچاوو |
| Arsh Omer | سلوو | گوندیکه له شارباژیر |
| | بهرزنجهم پین بناسینه؟ | سهراچاوو |
| | | گوندیکه 62 کیلومتر له سلیمانیهوه دووره. |
| | Cwgrafiay barznja | ببوره بهرئیز Arsh، دهکرت به جورئ تر بپرسیت ؟ تیبینی: تکایه رینووسی کوردی ناوهراسه، واته سؤرائی بهکارینه. رینووسی نهم تیبینییه |
| | زانباری جووگرافی | مهههستت جووگرافیای بهرزنجه یه؟ |
| | بهانی | گوندیکه شاخاوییه، بانئ بهرزنجه ی ههیه، سارده و بهفر و بارانی زوره زیاتر |

8. CONCLUSION AND FUTURE WORK

In this research, we create a chatbot to access information about Barzanja Chatbot automatically 24 hours a day without need to any human intervention. We determine some problems in Sorani dialect of the Kurdish language. Such problems include lack of research on Kurdish language with natural language processing (NLP), Kurdish font disorder, lack of standardized keyboards and writing styles, etc. The proposed chatbot was capable of responding to any question asked by a user even if it has not been recorded previously. This is done by suggesting other methods for asking questions or by providing a default answer. This chatbot has been tested on a specific case study but it can be applied to other areas when automated customer support is required 24/7, such areas include healthcare, education, and

businesses. In future, we implement autocorrection to return some words to original words, which improves the performance, enhances the availability of the bot, and reduces mismatching and misunderstanding. In addition, developers can provide answers in Arabic alphabet for users who use Arabic keyboards.

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